

# Configure restream destinations in Content Hubs

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 This article is designated for all users.

## About

Restreaming lets you broadcast a live stream to additional streaming platforms simultaneously.

From the **Restream destinations** section in the **Streaming** tab, you can add, edit, and remove RTMP destinations for a live stream.



This feature is commonly used with external broadcast Live Studio sessions and other RTMP-based live workflows. For more information, see:

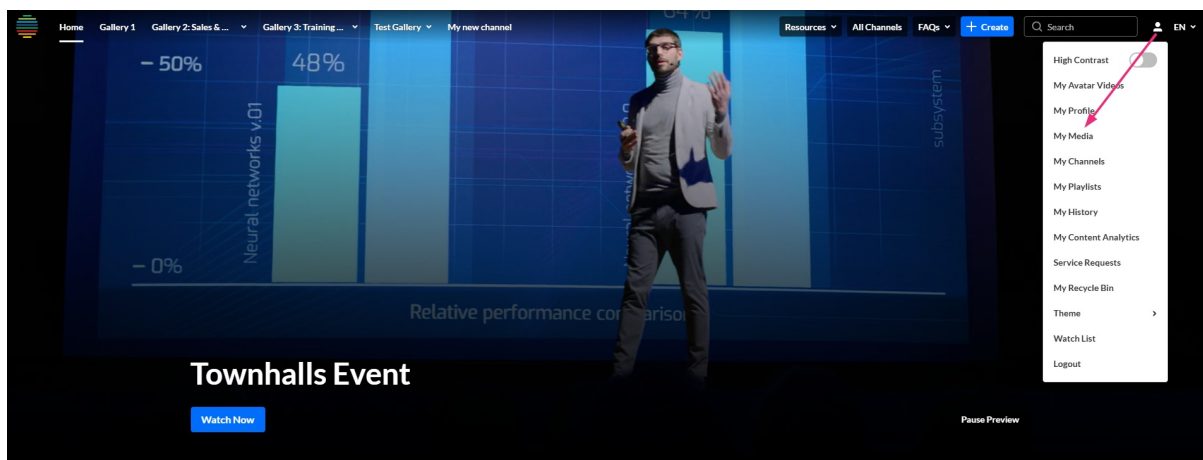
- [Introduction to Live Studio in Content Hubs](#)
- [Create and manage a Live Studio event in Content Hubs](#)

## Who can use this

- Media owners
- Co-editors

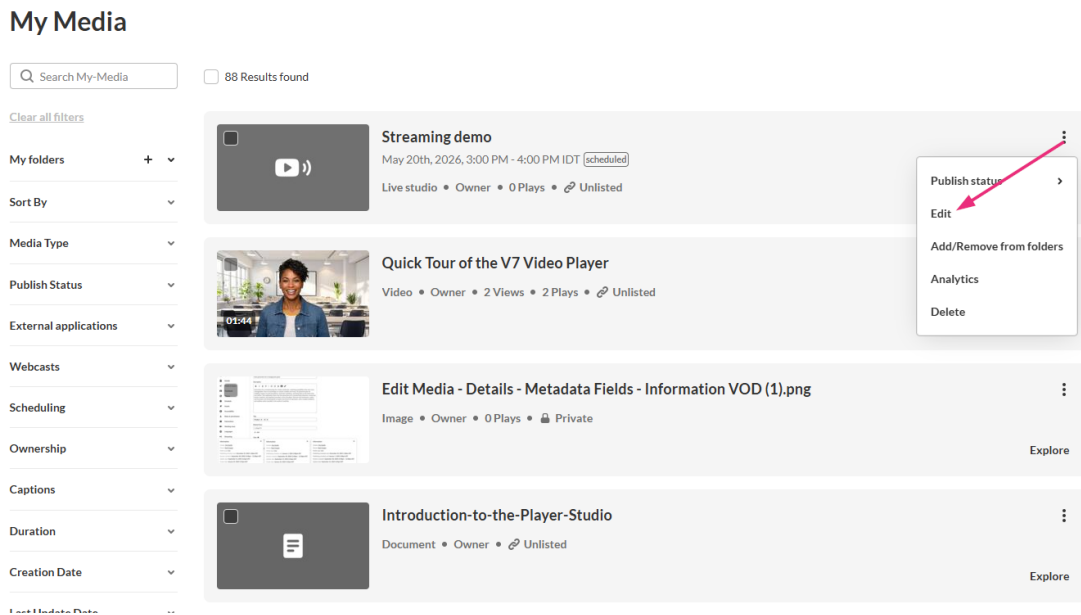
## Access the Streaming tab

1. From the user menu, select [My Media](#).

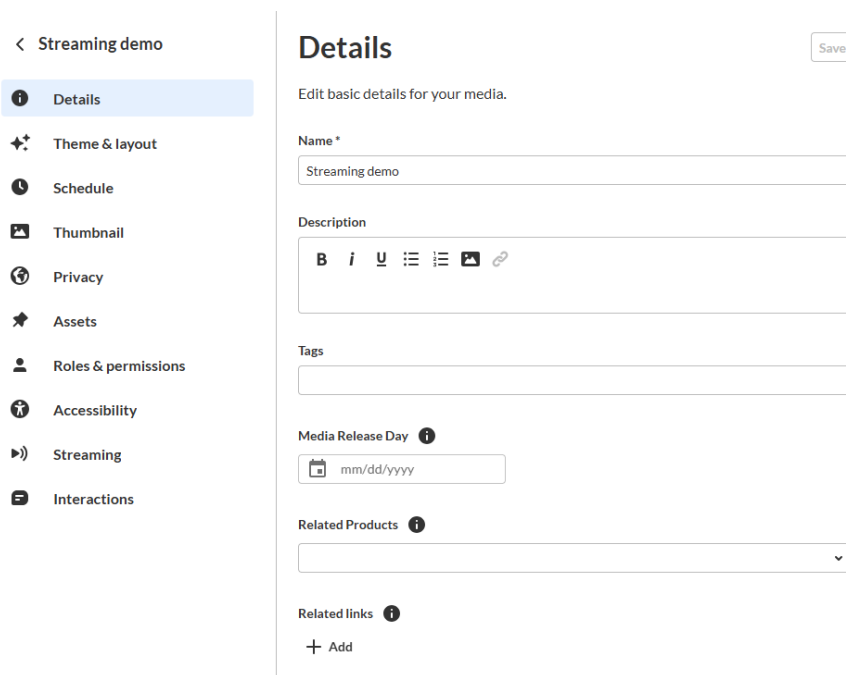


The 'My Media' page displays.

2. Click the **three dots** to the right of the desired media and select **Edit**.



The edit page opens on the **Details** tab by default.



3. In the left navigation, click **Streaming** tab to display the Streaming page.

< Streaming demo


- ⓘ Details
- ⚡ Theme & layout
- 🕒 Schedule
- 🖼️ Thumbnail
- 🔒 Privacy
- ★ Assets
- 👤 Roles & permissions
- ♿ Accessibility
- ▶️ **Streaming**
- 🗨️ Interactions

⋮ Information

## Streaming Save

Manage preview, input connection, processing, recording, and distribution for this live stream.

**Preview stream**  
Monitor the incoming live stream. If no stream is detected, the player will display an Offline message.



### Not broadcasting yet

The video will start playing once the broadcast starts

**Preview mode**  
Preview mode allows moderators only to validate the stream before going live. While in preview mode, the stream is not visible to viewers until "Go live" is clicked in the relevant broadcasting apps.

On

**Stream details**  
Connect your encoder (OBS, Wirecast, vMix, etc.) to send video to this live stream.

👁️ View Connection details
📄 Copy Connection details
📄 XML for FMLE

**Stream configuration**  
Control how the stream is handled, recorded, and delivered during and after the session.

## Add a restream destination

- In the **Restream destinations** section, click **+ Add destination**.

## Streaming Save

Connect your encoder (OBS, Wirecast, vMix, etc.) to send video to this live stream.

👁️ View Connection details
📄 Copy Connection details
📄 XML for FMLE

**Stream configuration**  
Control how the stream is handled, recorded, and delivered during and after the session.

**DVR**  
Allow seeking to previous parts of the live stream. The DVR window is 24 hours by default.

Off

**Recording**  
Choose how recordings are saved: turn recording off, append new recordings to one continuous entry, or create a separate entry for each recording.

Export each broadcast to a VOD entry ▼

**Transcoding profile**  
Company Call

**Choose Live Studio type**


**Virtual studio broadcast**  
Broadcast live from a virtual studio room - solo or with multiple speakers. Includes everything in External broadcast plus a virtual green room, storyboard, and more.

**External Broadcast**  
Broadcast live with a professional setup through an RTMP stream. Combines slides and external camera feed into a synchronized output, with audience interaction tools built in.

**Restream Destinations**  
Broadcast this live stream to external destinations.

0 destinations

+ Add destination



The 'Add destination' window opens.

**Add destination**

Fill RTMP endpoint details below.

**System name \***

**Primary RTMP URL \***

**Secondary RTMP URL**  
Optional backup endpoint (if provided by the destination)

**Destination stream key \***  
Provided by the destination platform (e.g. YouTube, Facebook)

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2. Complete the following fields:

- **System name** - Enter a unique name for the restream destination.
- **Primary RTMP URL** - Enter the primary RTMP or RTMPS endpoint URL provided by the streaming platform.
- **Secondary RTMP URL** - Optionally, enter a secondary RTMP or RTMPS endpoint URL provided by the streaming platform.
- **Destination stream key** - Enter the stream key provided by the streaming platform.

3. Click **Save**.

The destination is added to the destinations list.





When the live stream starts, the broadcast is sent to all configured restream destinations automatically.

## Edit a restream destination

1. In the **Restream destinations** list, click the **pencil icon** next to the desired destination.

**Restream destinations**  
Use restream to concurrently broadcast the event with additional streaming services such as social media.

3 Destinations + Add destination

Name	URL	Actions
youtube	rtmp://1_mdkgqmbb.p.kpublish.kaltura.c...	 
Facebook	rtmp://1_mdkgqmbb.b.kpublish.kaltura.c...	 

The 'Edit destination' window opens.

2. Update the desired fields.
3. Click **Save**.

### Edit destination

Fill RTMP endpoint details below

**System name\***

**Primary RTMP URL\***  
Optional backup endpoint (if provided by the destination)

**Secondary RTMP URL**

**Destination stream key\***  
Provided by the destination platform (e.g. YouTube, Facebook)

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## Remove a restream destination

1. In the **Restream destinations** list, click the **X icon** next to the desired destination.

**Restream destinations**  
Use restream to concurrently broadcast the event with additional streaming services such as social media.

3 Destinations + Add destination

Name	URL	Actions
youtube	rtmp://1_md1kbqmbb.p.kpublish.kaltura.c...	 
Facebook	rtmp://1_md1kbqmbb.b.kpublish.kaltura.c...	 

A confirmation message displays.

2. Click **Delete** to continue.