Edit avatar video projects

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This article is designated for all users.

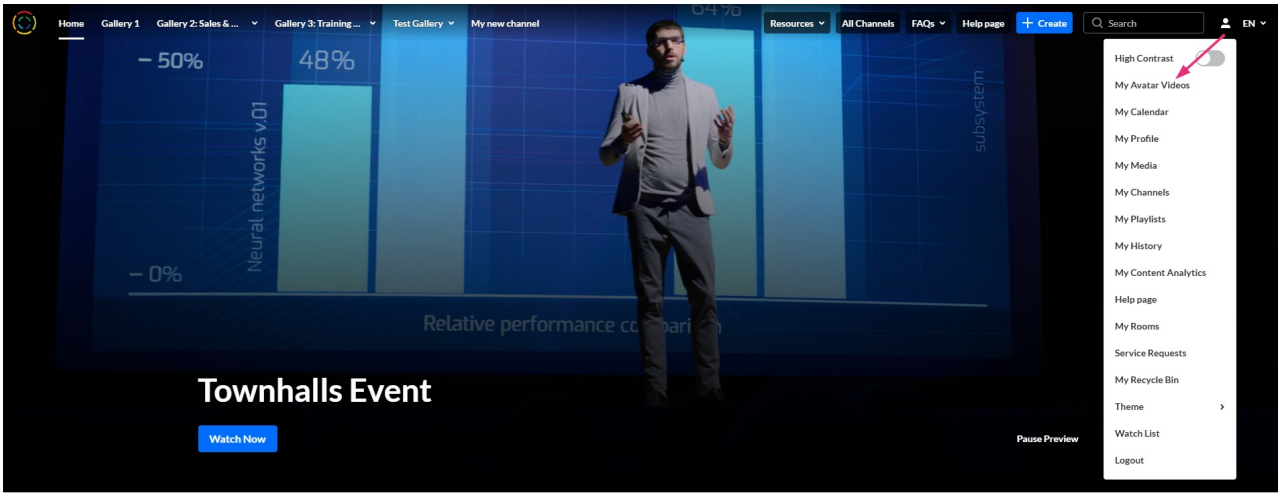
About

You can edit avatar video draft projects before generating the final video.

The editor lets you update narration, scenes, source media, and avatar settings. Changes are saved automatically while editing.

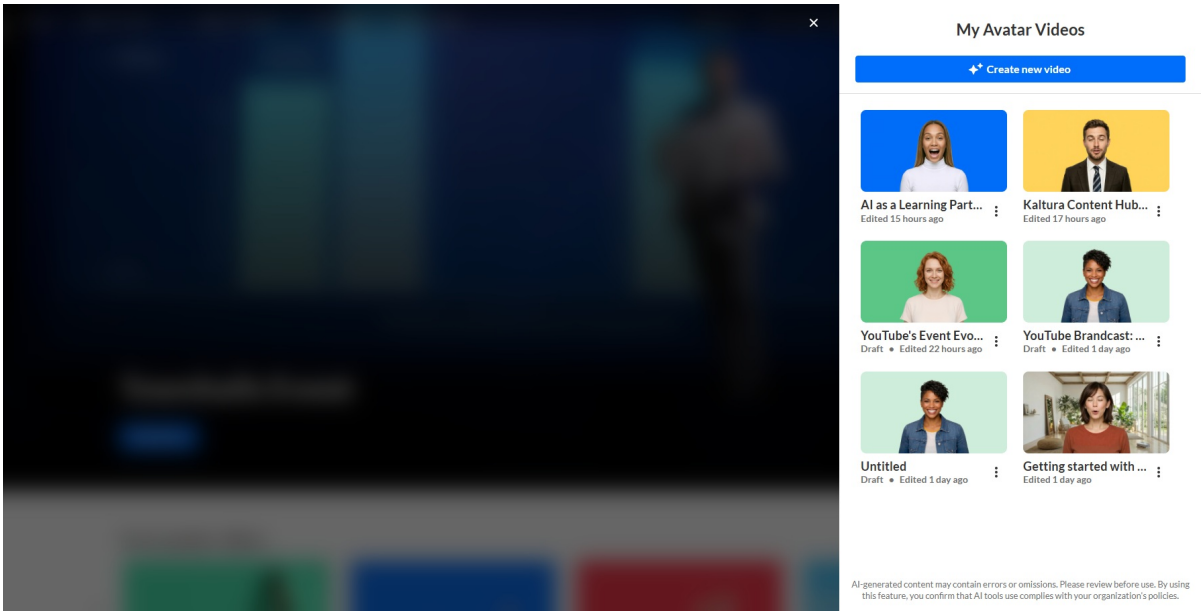
Open a project

Select **My Avatar Videos** from the user menu.



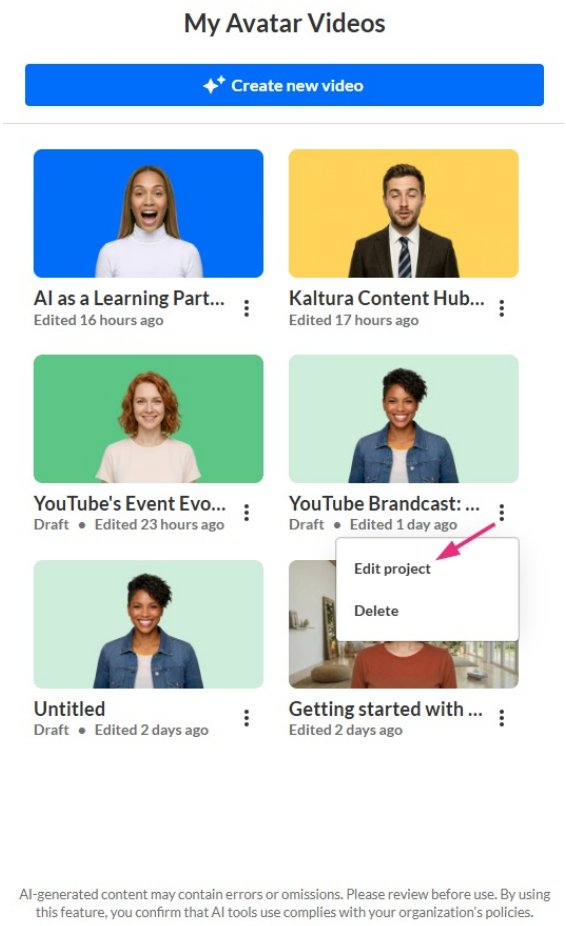
The 'My Avatar Videos' page opens.

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Projects are displayed in a grid sorted by the most recently updated.

Locate the desired project, click the **three dots** and select **Edit project**.



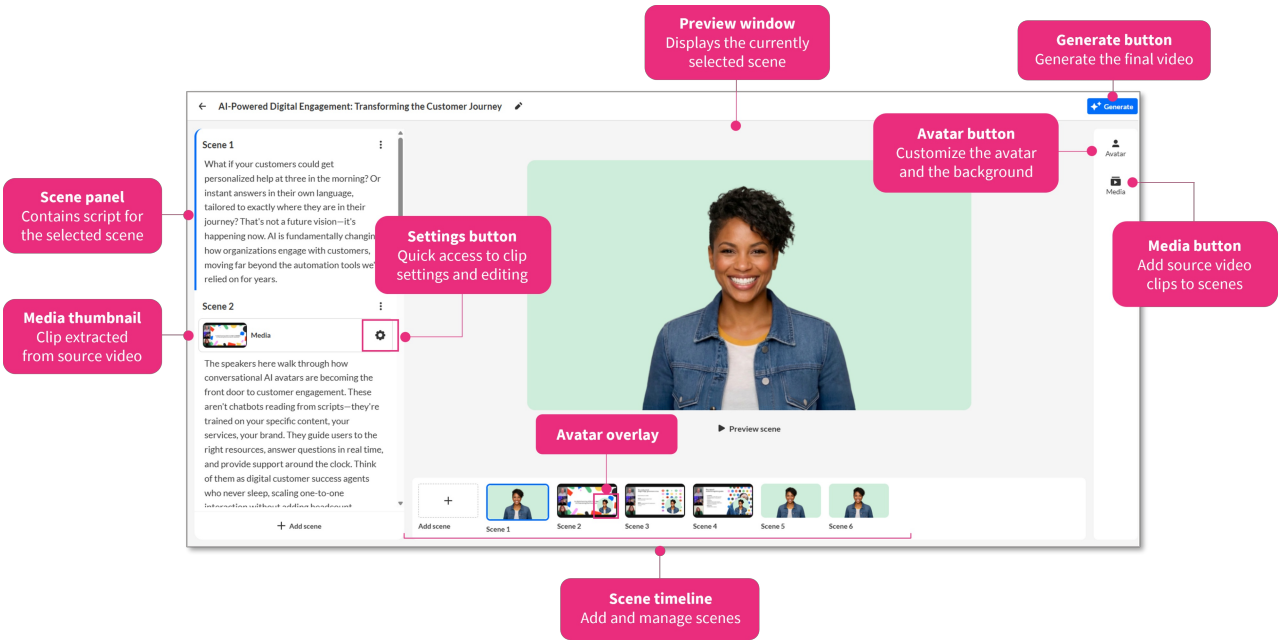
The project opens in the editor.

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Key features of the editor

The editor includes:

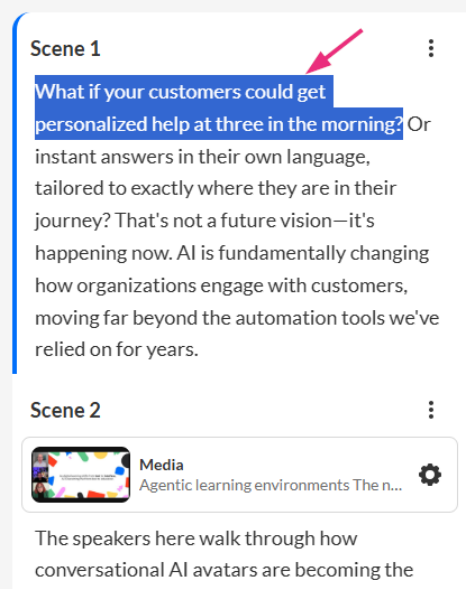
- a scene panel for editing the script
- a scene timeline
- media controls for adding and managing source clips
- avatar and background customization options
- a preview window with playback controls.



Edit scenes

1. Select the scene you want to edit in the scene panel.
2. Edit the narration text directly in the scene panel.

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Press 'enter' to create line breaks.

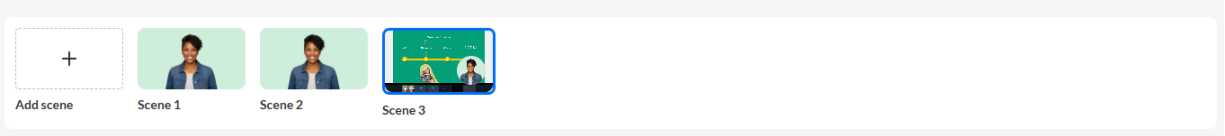
Changes are saved automatically after a short period of inactivity.

Use the scene timeline

Use the scene timeline to navigate between scenes and review the structure of your video project.

From the timeline, you can:

- select scenes
- reorder scenes by dragging and dropping them
- preview scene order
- add new scenes

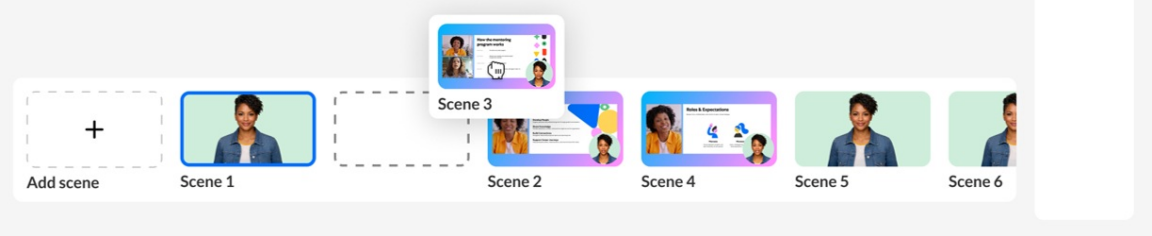


The selected scene is highlighted in the timeline and updates automatically while editing.

Reorder scenes

1. Hover over a scene in the timeline until the drag handle appears.
2. Click and drag the scene to a new position in the timeline.

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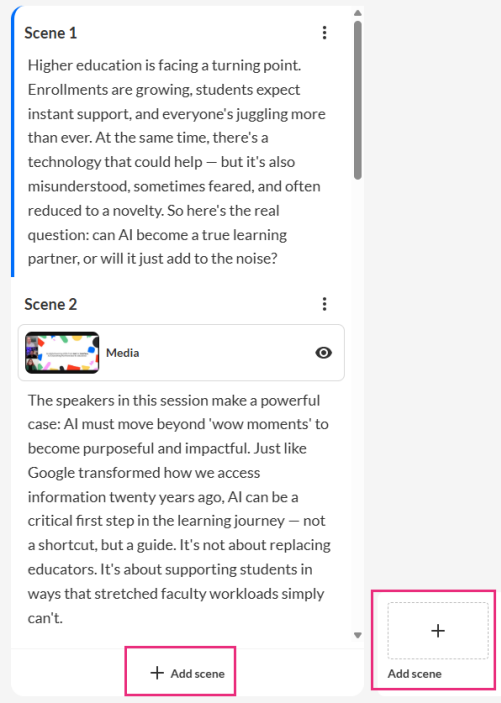


As you drag, a placeholder shows where the scene will be placed when you drop it.

3. Release the scene to move it.
4. After the scene is moved, the scene numbers update automatically.

Add scenes

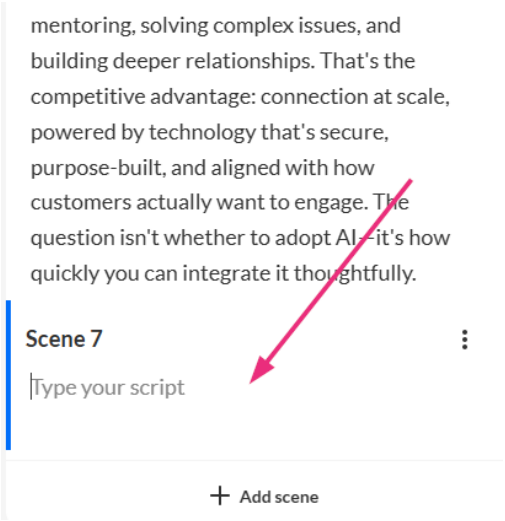
1. Click **+Add scene**.



New scenes are added to the end of the existing scene list and timeline.

2. Enter narration for the new scene.

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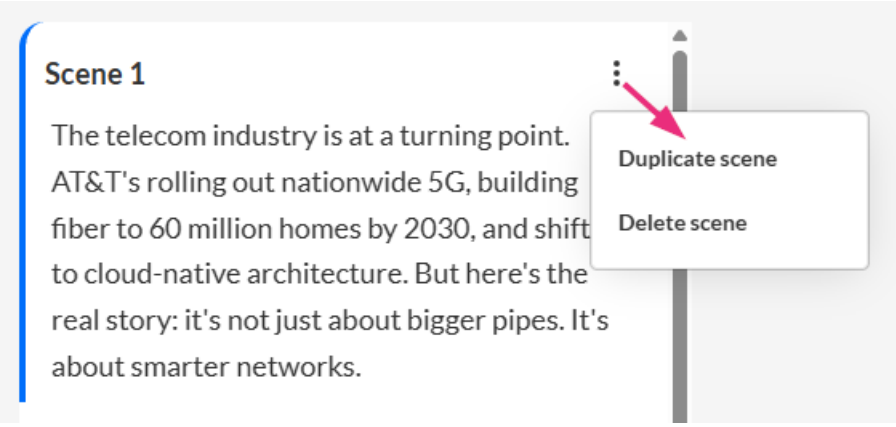


Projects support up to 20 scenes. When the limit is reached, the +**Add scene** controls are disabled.

Duplicate scenes

Duplicate a scene to reuse its narration and media when you build a similar scene.

Find the scene in the scene panel, click the **three dots** to the right, and select **Duplicate scene**.



A copy of the scene, including its narration and any attached media, is added right after the original scene, and the scene numbers update automatically. The copy becomes the selected scene. Other scenes keep their content and relative order.

Duplicate scene is disabled when:

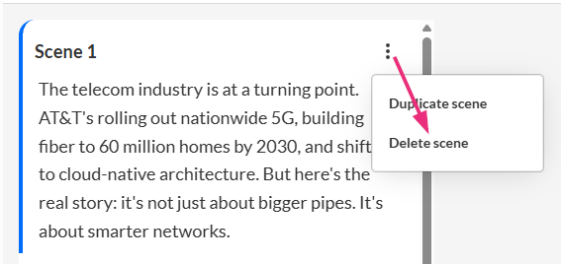
- the scene has no narration and no media

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- the project already has 20 scenes

Delete scenes

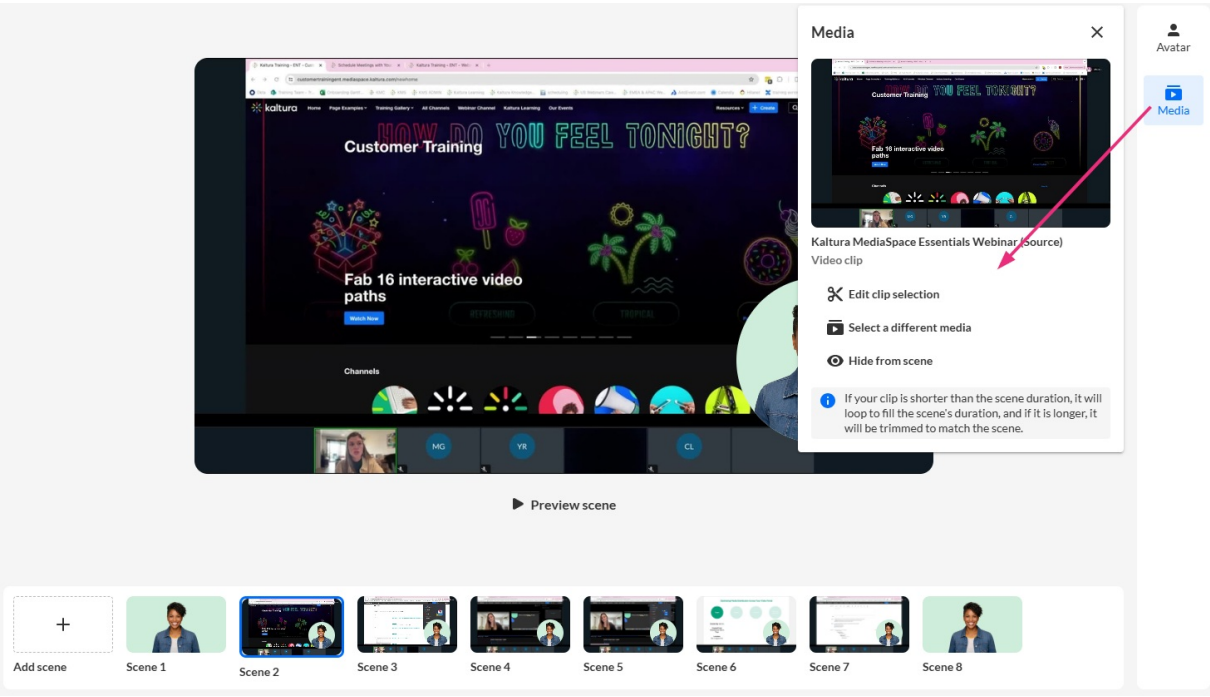
Locate the scene in the scene panel, click the **three dots** to the right and select **Delete scene**.



Manage source clips

You can manage source clips from the **Media** panel, including:

- repositioning clips
- replacing source media
- hiding clips from scenes

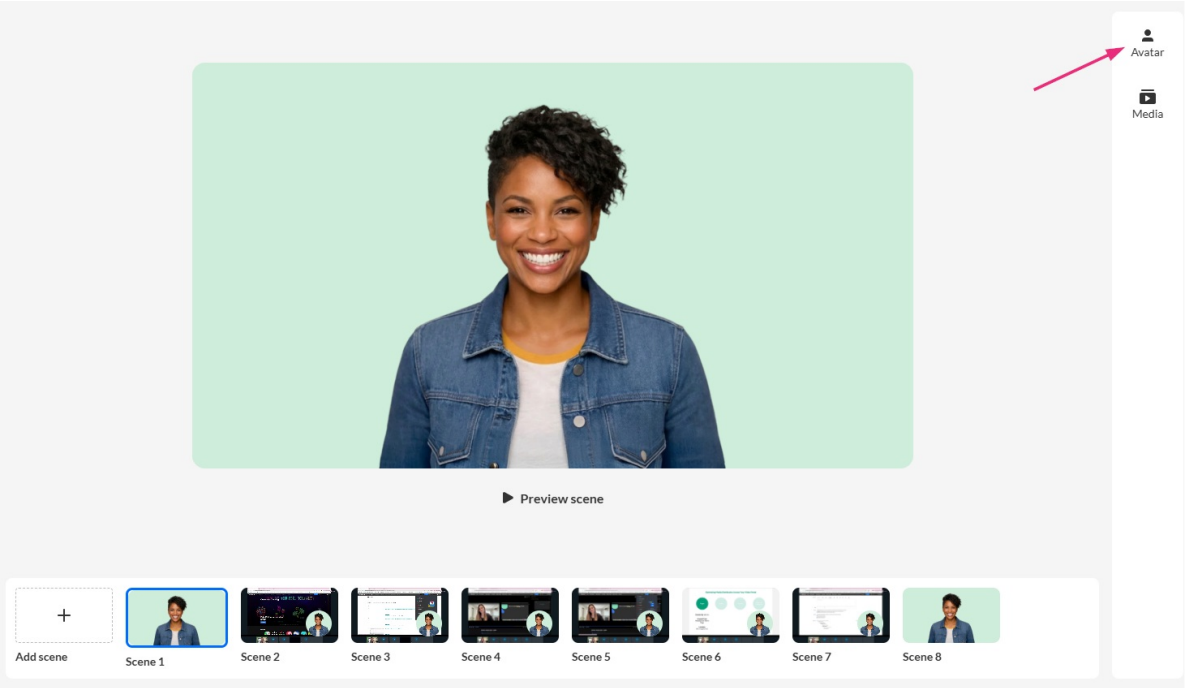


For more information, see Edit source clips in avatar videos.

Customize the avatar and background

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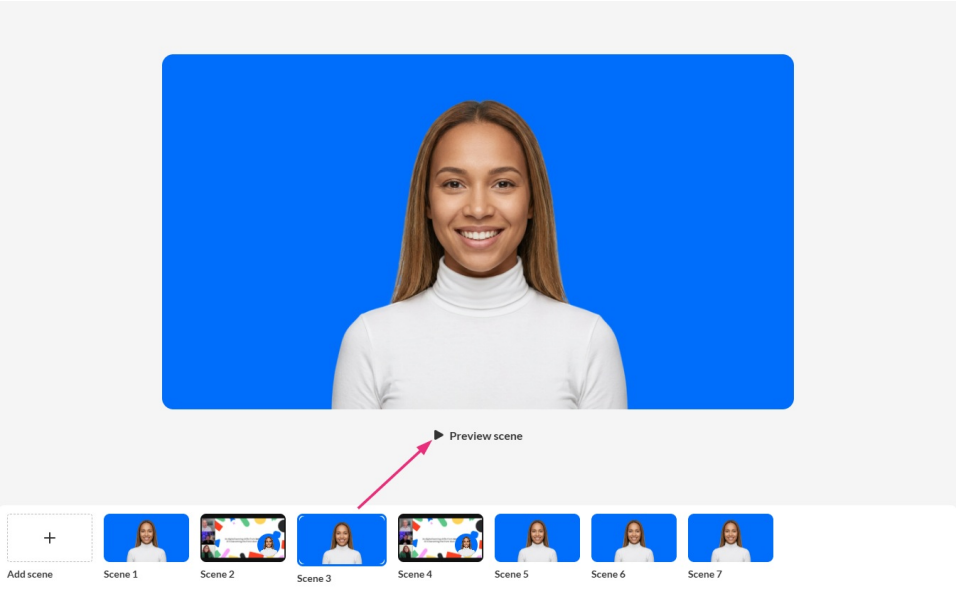
Click **Avatar** on the upper right to change the avatar or the background for all scenes.



For more information, see Customize the avatar and background.

Preview a scene

Click on the scene you want to preview, then click the **Preview scene** in the preview window.



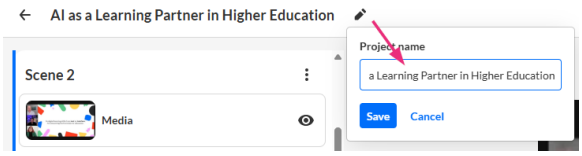
If the script changes after a preview is generated, a warning message appears to indicate the preview is outdated. Select **Preview scene** again to generate an

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updated preview.

Rename the project

1. At the top left of the editor, click the **pencil icon** to open the project name dialog.



2. Enter a new name.
3. Click **Save**.

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