

Kaltura events, sessions, and room types cheat sheet

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 This article is designated for all users.

About

Use this quick-reference guide to choose the right Kaltura event experience based on audience size, interaction level, and event format.



This guide covers:


- Kaltura Rooms
- Kaltura Events session types
- Live Studio experiences
- Broadcast and webinar options
- Typical participant and stage limits







Participant capacities and available templates may vary depending on your account configuration and licensing. If you need higher participant limits or custom room behavior, contact your Kaltura representative.

Room and event types at a glance

Type	Best for	Typical capacity	On-stage limit	Available in	Notes
 Kaltura Room – Interactive mode	Meetings, workshops, classes	Up to 100	25–30	Content Hubs	Everyone can actively join with camera and microphone access
 Kaltura Room for Interactive sessions	Meetings, workshops, classes	Up to 100	25–30	Events	Everyone can actively join with camera and microphone access

 Kaltura Room – Webinar mode	Webinars, lectures, town halls	Up to 300	Up to 10	Content Hubs	Presenters / moderators join on stage; attendees join as viewers
 Kaltura Room for Webinars	Webinars, lectures, town halls	Up to 300	Up to 10	Events	Presenters / moderators join on stage; attendees join as viewers
 Channel Room	Persistent collaboration spaces	Depends on room mode: Interactive - up to 100 Webinar - up to 300	Depends on room mode: Interactive - 25-30 on stage Webinar - up to 10 on stage	Content Hubs	Room remains attached to the channel
 Interactive Session	Collaborative event sessions	Up to 100	Up to 30	Events	Includes breakout rooms and collaboration tools
 Live webcast	Large-scale broadcasts	Depends on configuration - up to 1,000 participants are available through Kaltura	Broadcast-style	Events	Designed for large audience viewing rather than interactive participation
 DIY live broadcast	Studio-style productions	Depends on template - typically up to 30	Depends on template - typically up to 25	Events	Includes storyboard and production tools
 Live Studio – Virtual studio	Produced broadcasts	~30	Up to 25	Content Hubs	Designed for managed live

broadcast	with hosts/panelists				productions with presenters and moderators
 Live Studio - External broadcast	OBS / RTMP encoder streaming	Large-scale broadcast	N/A	Content Hubs	Streams into Kaltura using OBS or another RTMP encoder
 Pre-recorded live	Simulated live broadcasts	Large-scale broadcast	No live stage	Events	Uses prerecorded video presented as live
 Large-scale room	Large virtual events	Up to 1,000	Up to 5	Events	Designed for very large audiences with a limited number of presenters, available through Kaltura configuration
 Interactive Room (API)	Custom interactive experiences	Up to 100	Up to 25	API	Interactive room experience integrated into a custom application

Choose the right experience by audience size

Audience size	Recommended options
Up to 30 participants	Kaltura Room – Interactive mode , Live Studio - External broadcast
Up to 100 participants	Kaltura Room – Interactive mode
Up to 300 participants	Kaltura Room for Webinars / Kaltura Room – Webinar mode
Up to 1,000 participants	Large-scale room (contact your Kaltura representative)
Large-scale view-only broadcasts	Live webcast

Collaboration and engagement features

Feature	Available in
Chat & Collaboration (C&C) widget – chat, Q&A, reactions, updates, interactions	Interactive Rooms, Interactive Sessions, Webinars, Live Studio
Breakout rooms	Interactive Rooms / Interactive Sessions
Whiteboard and collaboration tools	Interactive Rooms
Storyboard tools	DIY live broadcast / Live Studio

FAQs

What’s the difference between viewers and participants?

- **Participants** have camera and microphone access and can join the stage.
- **Viewers** watch the session without stage access.

What’s the difference between webcast and studio experiences?

- **Webcast** experiences are audience-facing broadcasts.
- **Studio** experiences are production environments used to run and manage broadcasts.

What’s the difference between Interactive mode and Webinar mode?

- In **Interactive** rooms, participants typically join directly on stage.
- In **Webinar** rooms, most attendees join as viewers while presenters/moderators join as participants.

What's the difference between persistent rooms and scheduled events?

- Most live events are scheduled experiences created for a specific date and time.
- **Channel Rooms** are different because they remain attached to a channel and can be reused continuously for ongoing collaboration.

What's the difference between Interactive Rooms and Interactive Sessions?

- **Interactive rooms** are standalone Kaltura Rooms created in Content Hubs for meetings, workshops, classes, and collaborative sessions.
- **Interactive sessions** use the same collaborative room experience as Interactive Rooms, but are managed as part of a Kaltura Event and integrated into the event site, agenda, and speaker workflows.

What's the difference between Events and webinars?

- Kaltura **Events** is the overall event platform used to create and manage event experiences.
- **Webinars** are a type of event experience within Kaltura Events. A webinar includes:
 - a webinar site / landing page
 - registration and branding tools
 - speaker and moderator management
 - analytics and integrations
 - a Kaltura Room where the live session takes place

In other words, the webinar itself is the full event experience, while the live session runs inside the Kaltura Room.
