

Enable 360° and VR playback in the player

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This article is designated for administrators.

About

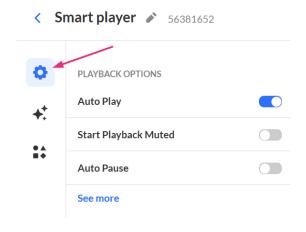
You can enable playback of spherical 360° videos and immersive VR mode, with options for stereo view, movement, and camera settings.



Set 360 & VR



1. In the KMC, open your player, then go to the settings tab (look for the **gear icon**).



- 2. Scroll down to the Capabilities section and find 360 & VR.
- 3. Click the toggle to open the settings.



| 360 & VR | |
|--------------------------------|------|
| ✓ Toggle Stereo ② | |
| Start In Stereo Mode ② | |
| Move Multiplier ② | 0.15 |
| Device Motion Multiplier 🕡 | 1 |
| Camera Options | |
| Camera frustum field of view ② | 75 |
| Camera frustum near plane ② | 0.1 |
| Camera frustum far plane ② | 1000 |
| Hide Advanced Settings | |

4. Configure the following:

- **Toggle Stereo** choose whether to show the **Stereo Toggle** button (relevant only to mobile devices).
- Start in Stereo Mode choose whether to start the video in stereo mode.
- Move Multiplier define the sensitivity of the mouse and touch movement by specifying the move multiplier.
- Device Motion Multiplier define the sensitivity of the device motion.

Camera Options

- Camera frustum field of view type camera frustum field of view.
- Camera frustum near plane type camera frustum near plane.
- Camera frustum far plane type camera frustum far plane.
- 5. Click **Save** at the top right of the settings page.

For the user guide, see 360 & VR.