

Create an interactive video

Last Modified on 04/29/2025 11:46 am IDT

 This article is designated for all users.

About

This article walks you through creating your Interactive Video project - setting up details, choosing your media, and building your initial structure.

Where to find your interactive video later

After you close the composer, you can find your video in [My Media](#). You can use the [search bar or filter by media type](#) to display only Interactive Videos. Click the thumbnail or title to open it, and the interactive experience will start playing automatically.

How to publish your finished video

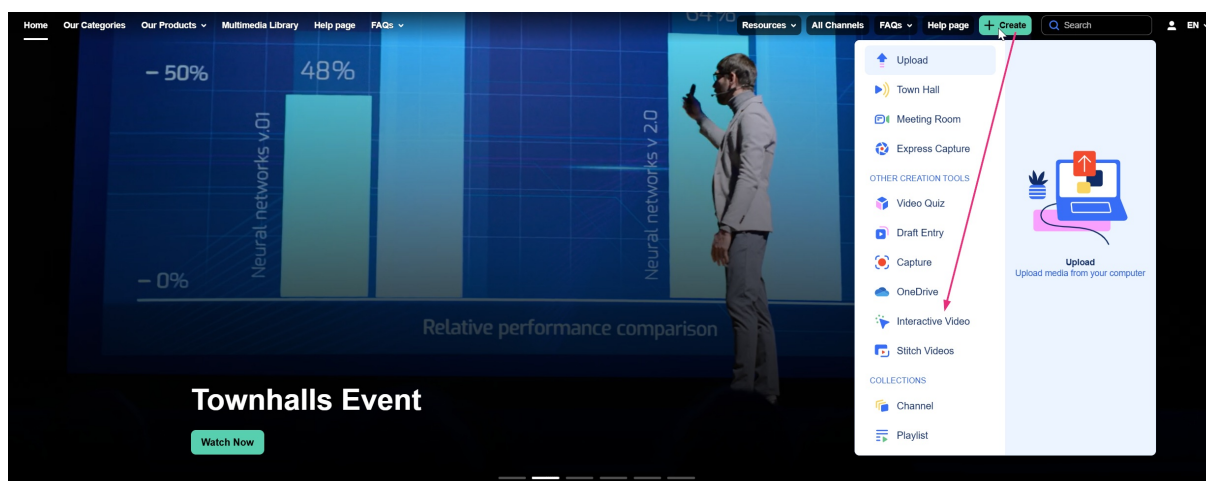
To publish your interactive video, follow the steps in our [Publish media](#) article. Note that viewers must have permission to see the media included in the interactive video.



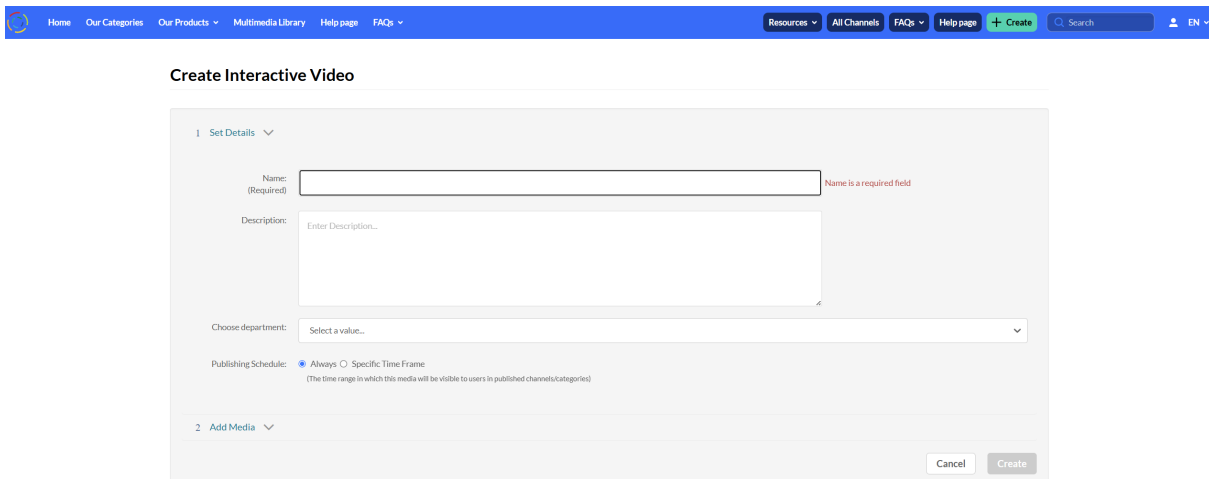
This article shows the Theming design in action. If you're not using Theming yet, take a look at [Getting started with Theming](#).

Create your interactive video

1. In your video portal, click the **Create** button and select **Interactive Video** from the menu.



The Create Interactive Video page displays.



2. In the **Set Details** section:

- enter a name (required)
- enter a description (Optional).

Create Interactive Video



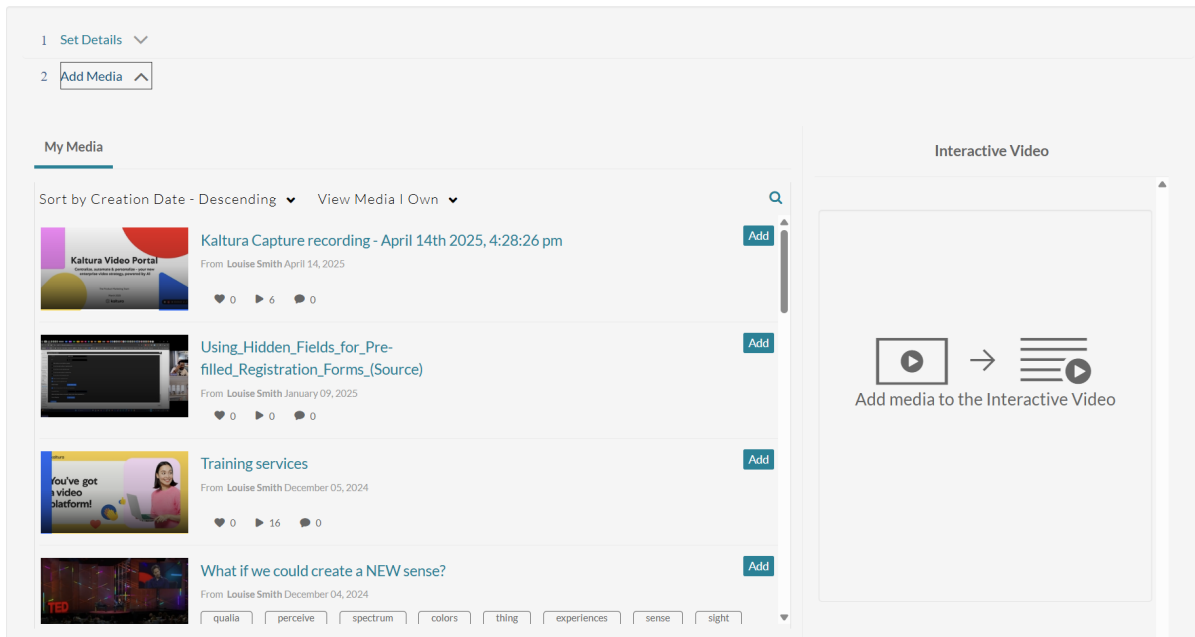
3. Click on the **Add Media** arrow to open the **My Media** section.

The **My Media** section displays the media available for use in your video.



There's no need to set media as "Unlisted" to use it in interactive videos.

Create Interactive Video

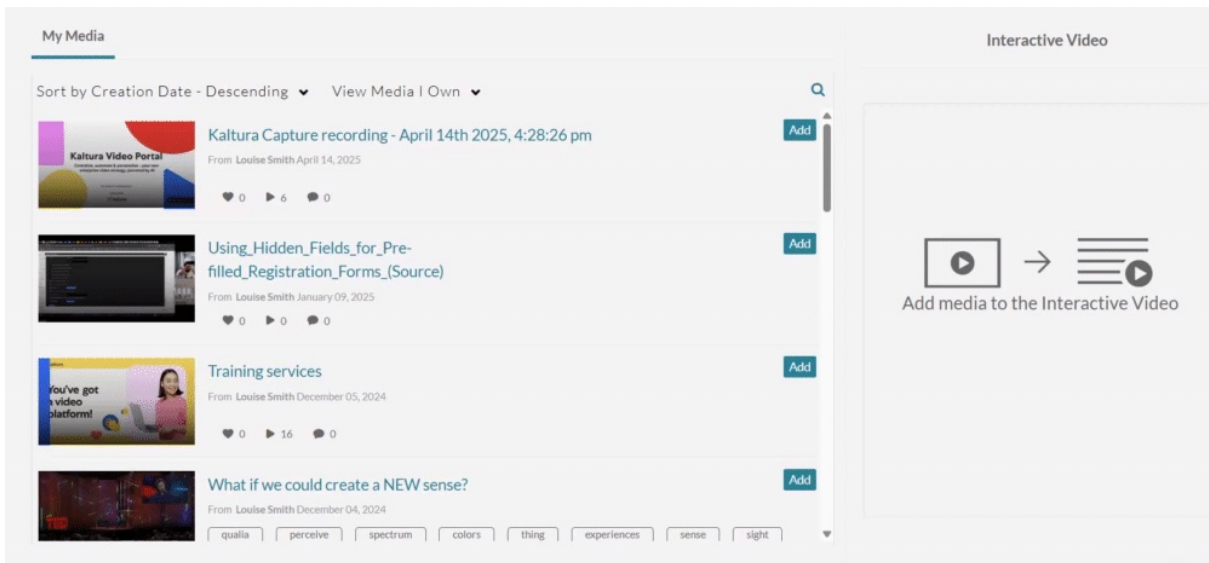


The screenshot shows the 'Add Media' step in the Kaltura interface. On the left, under the 'My Media' tab, there is a list of media items with the following details:

- Kaltura Capture recording - April 14th 2025, 4:28:26 pm** (From Louise Smith April 14, 2025)
- Using_Hidden_Fields_for_Pre-filled_Registration_Forms_(Source)** (From Louise Smith January 09, 2025)
- Training services** (From Louise Smith December 05, 2024)
- What if we could create a NEW sense?** (From Louise Smith December 04, 2024)

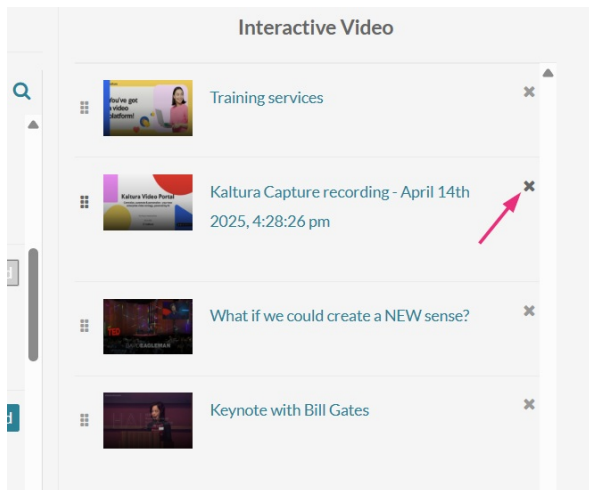
Each item has an 'Add' button to its right. Below the list, there are tags: `qualia`, `perceive`, `spectrum`, `colors`, `thing`, `experiences`, `sense`, and `sight`. On the right, the 'Interactive Video' panel shows a diagram of a video player with a list icon, and the text 'Add media to the Interactive Video'.

4. Click **Add** next to the media you want to add to your video.

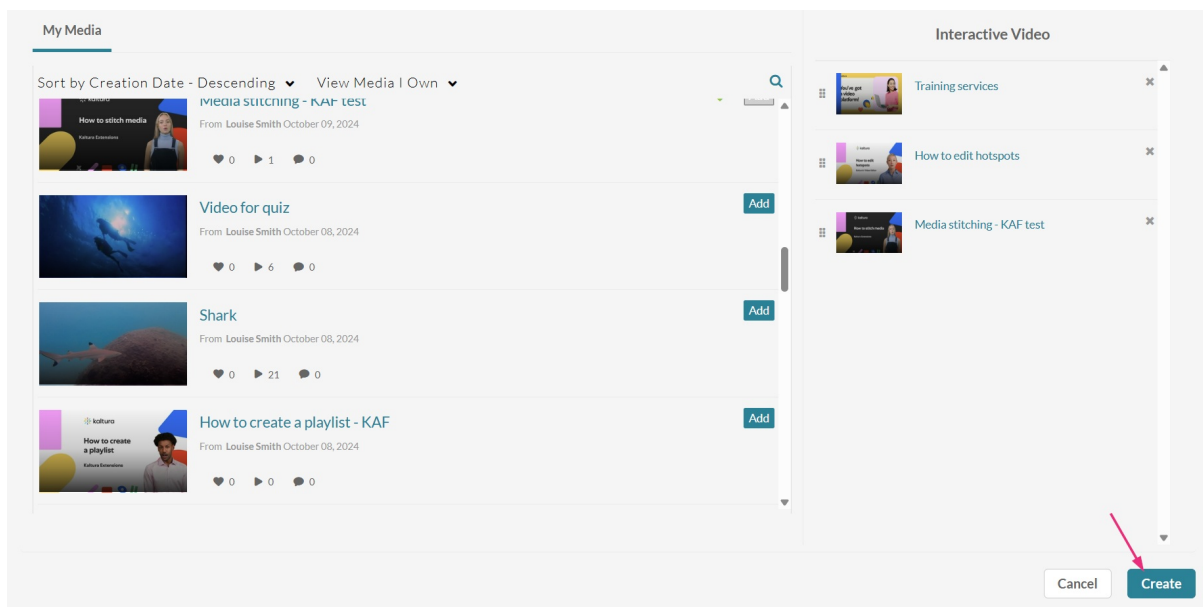


This screenshot is identical to the previous one, but the 'Add' button next to the first media item, 'Kaltura Capture recording - April 14th 2025, 4:28:26 pm', is highlighted in blue, indicating it is the selected item to be added to the interactive video.

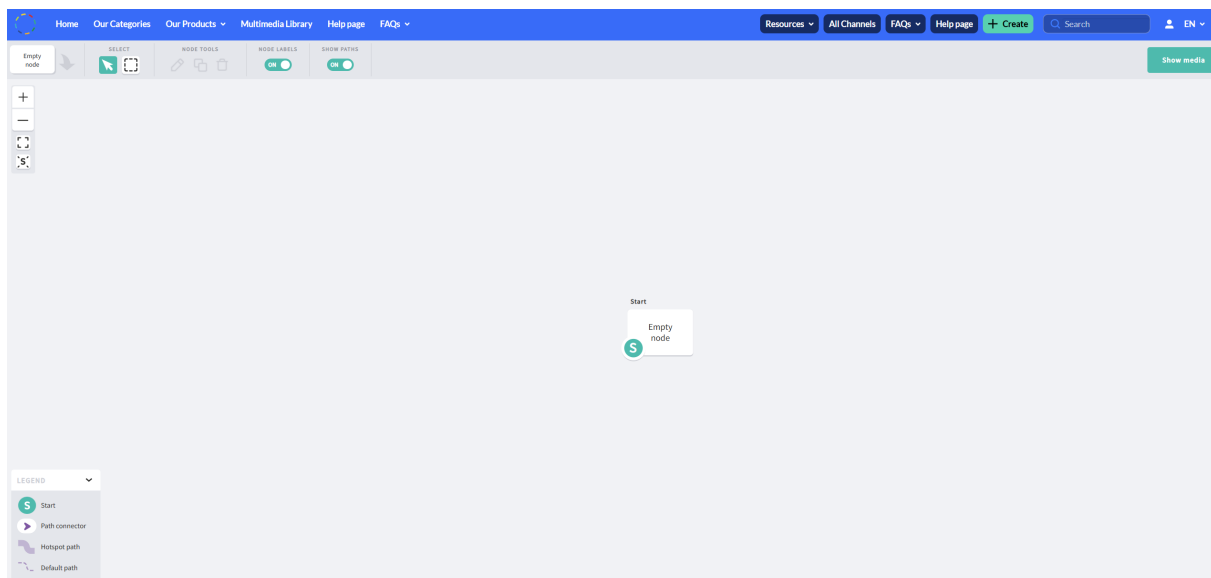
To remove an item from the list, click the **x** to the right.



5. When your media list is ready, click **Create**.

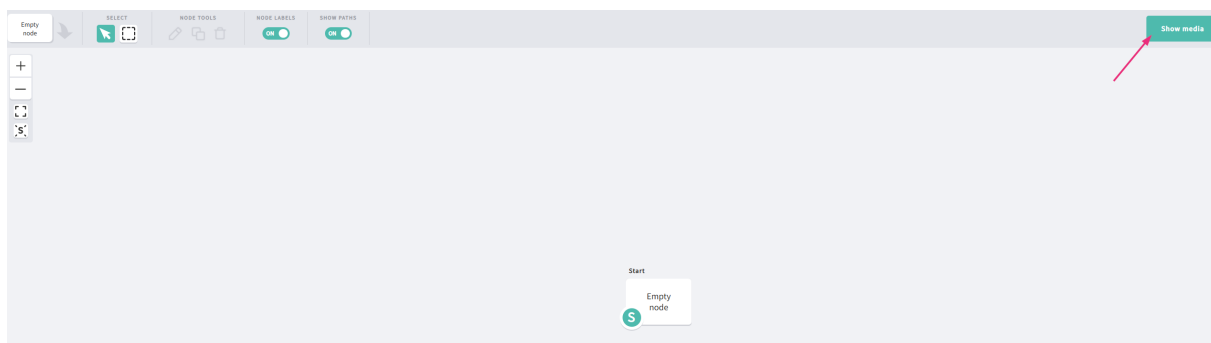


The video composer opens.

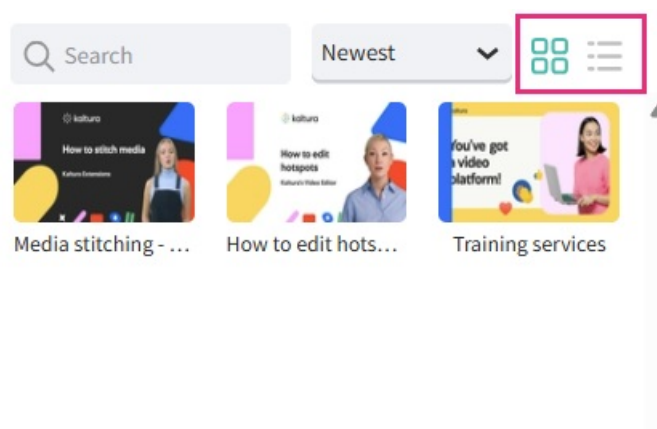


Manage your media library

Click **Show Media** at the far right to view the videos you selected.



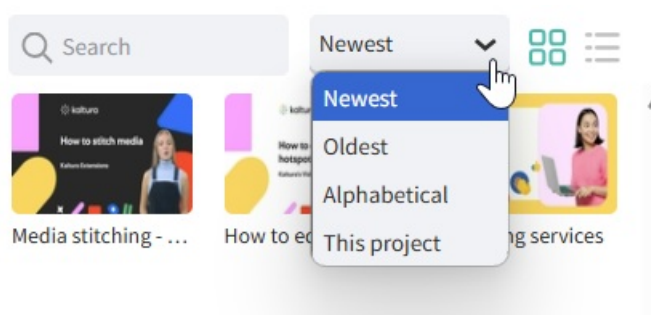
You can view the media in a **list** or **table** format by clicking the icons at the top right.



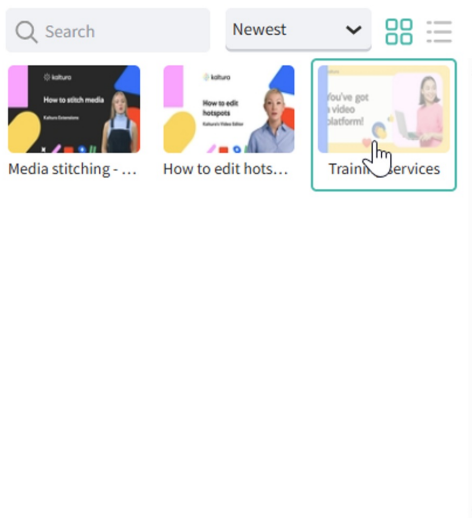
You can sort your media by

- Newest
- Alphabetical

- This project

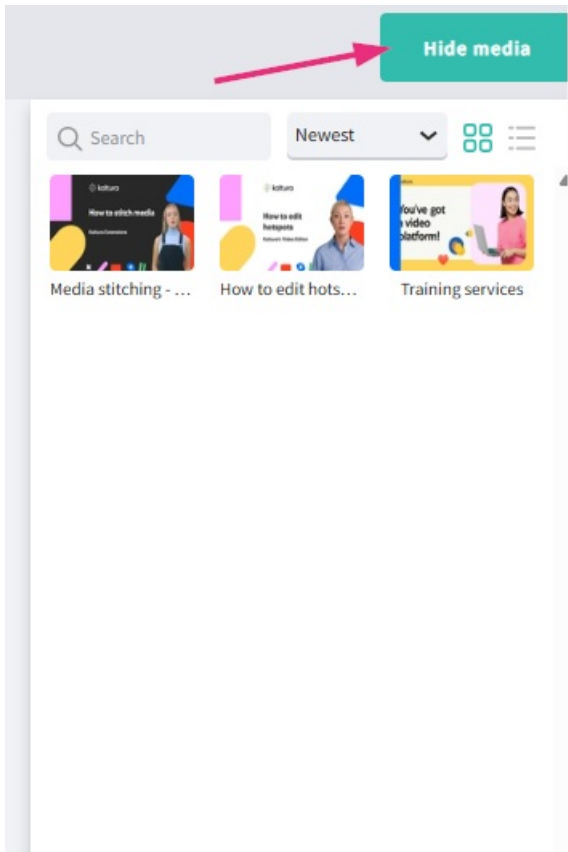


To remove a media item, click on its thumbnail, then click **Remove from Library** at the bottom of the panel.



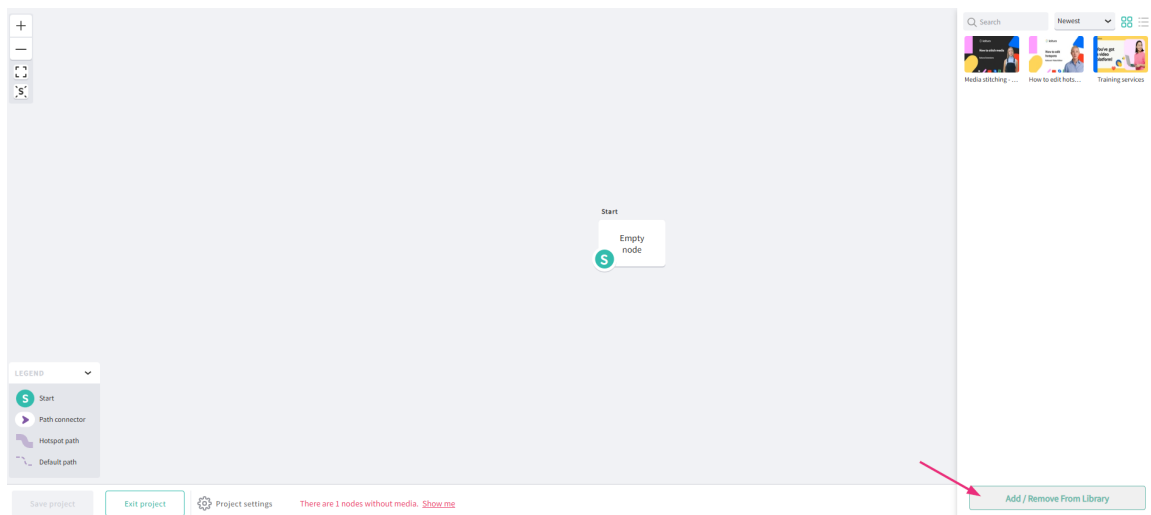
Add / Remove From Library

Click **Hide Media** to close the panel.



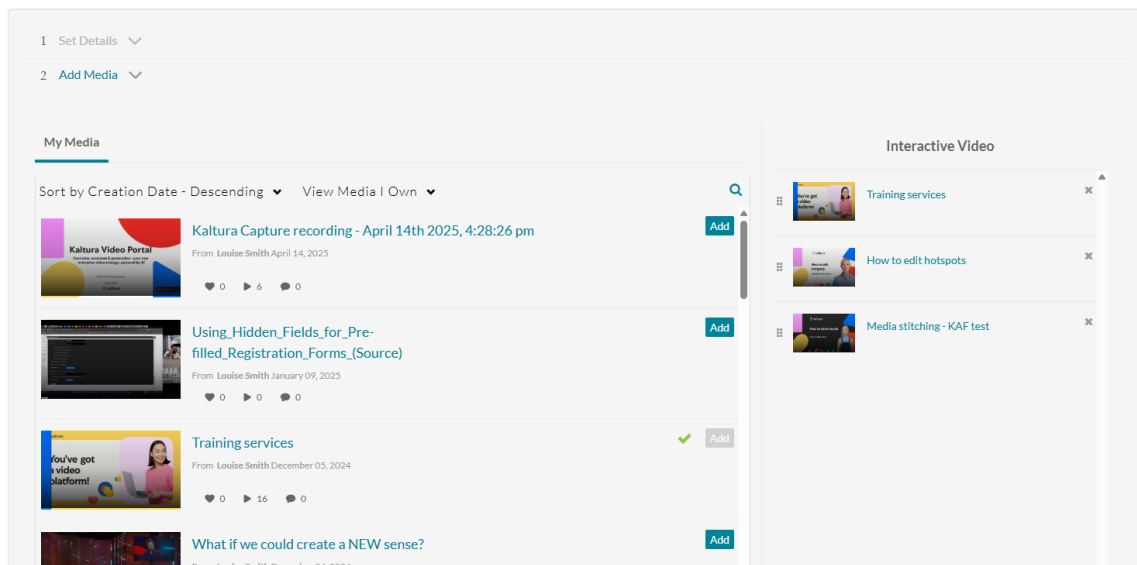
Add or remove media from the library

1. At the bottom of the panel, click **Add/Remove from Library**.



The Edit Interactive Video window displays.

Edit Interactive Video



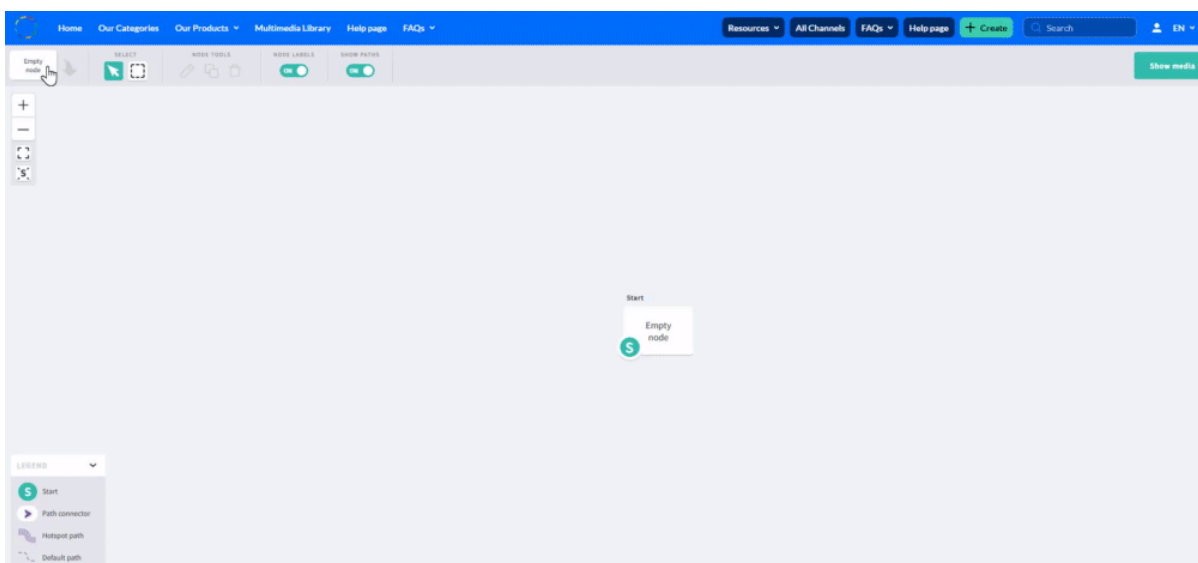
2. To remove media, click on the **x** next to it. To add media, click **Add**.
3. When you are happy with your playlist, click **Save** to return to the video composer with a refreshed list.

Build your interactive video structure

1. In the video composer, click and drag empty nodes onto the node map (the large canvas area in the center).



Empty nodes act as placeholders that you can assign videos to later.

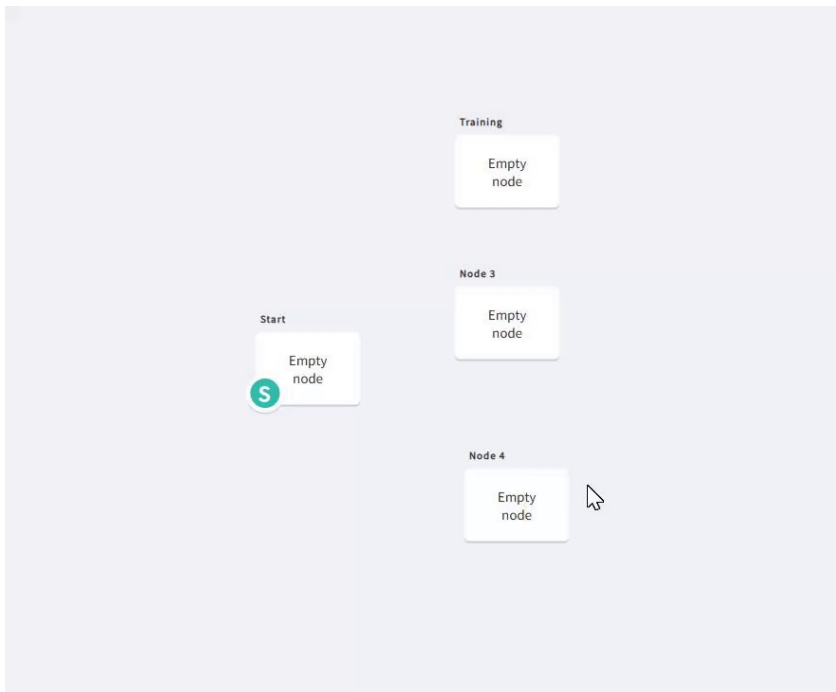


2. To create the paths of your video, hover over the right side of a node and drag the

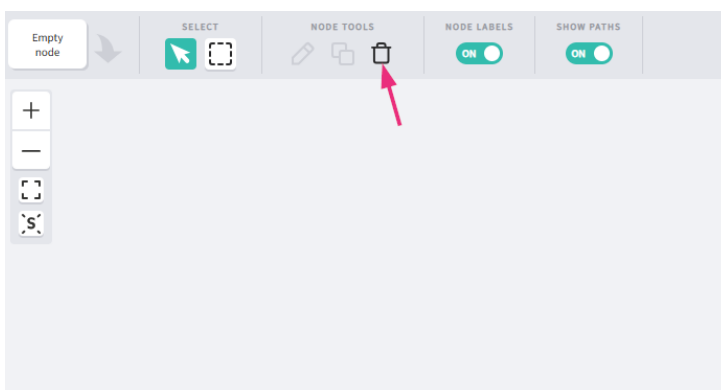
arrow to another node.



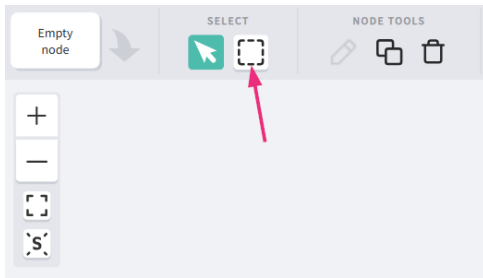
You can connect a node to multiple nodes - even back to itself!



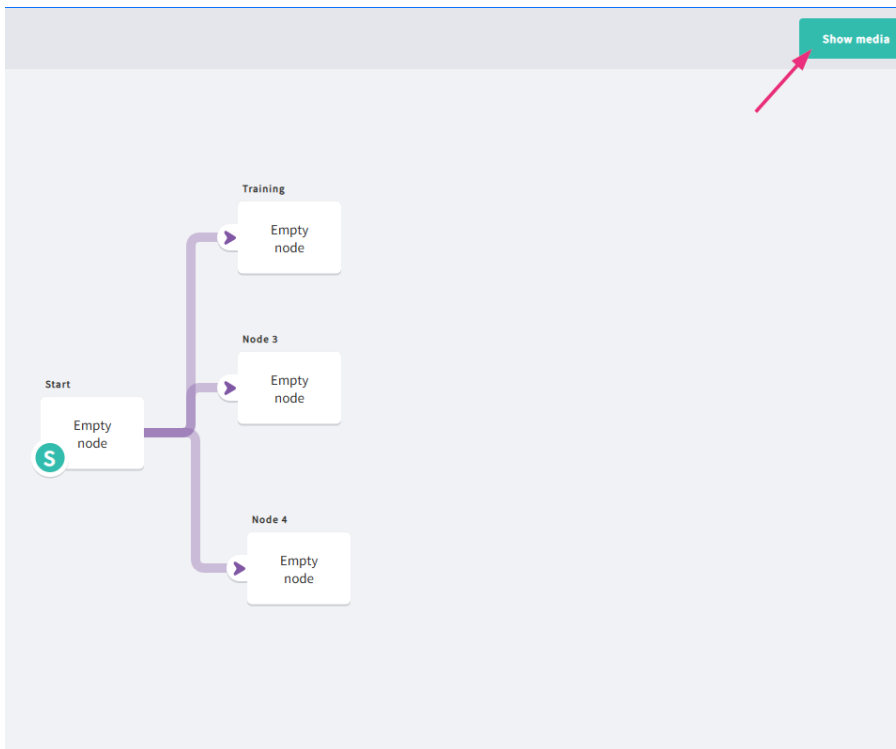
To **delete** a path, just click on the path (it turns green), then click the **trash can icon** at the top left to delete it.



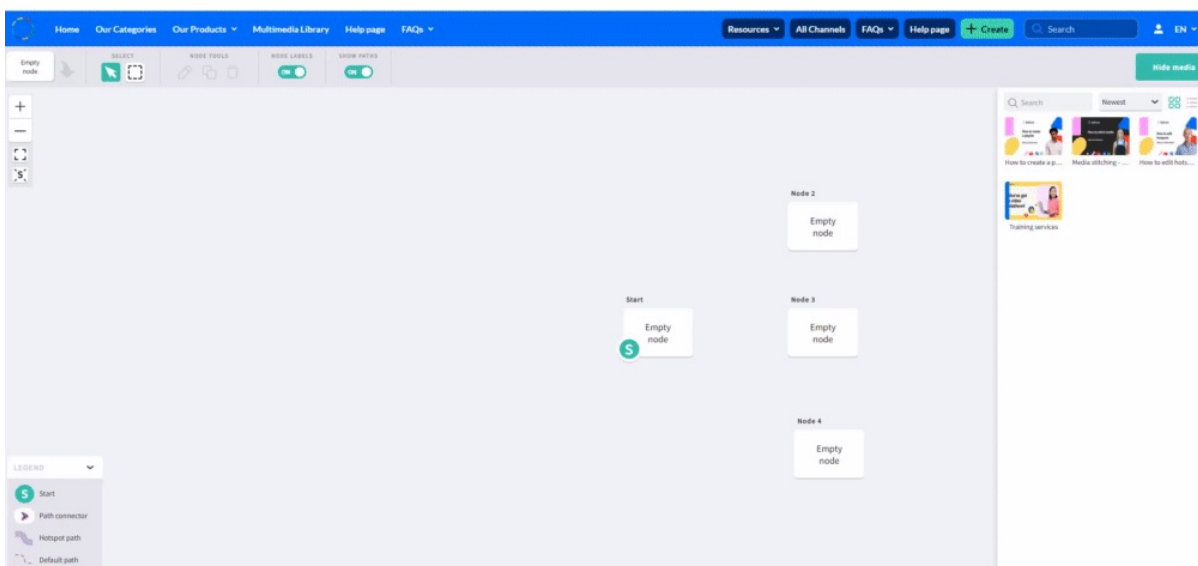
To delete multiple paths at once, use the marquee tool to select them, then click the **trash can icon**.



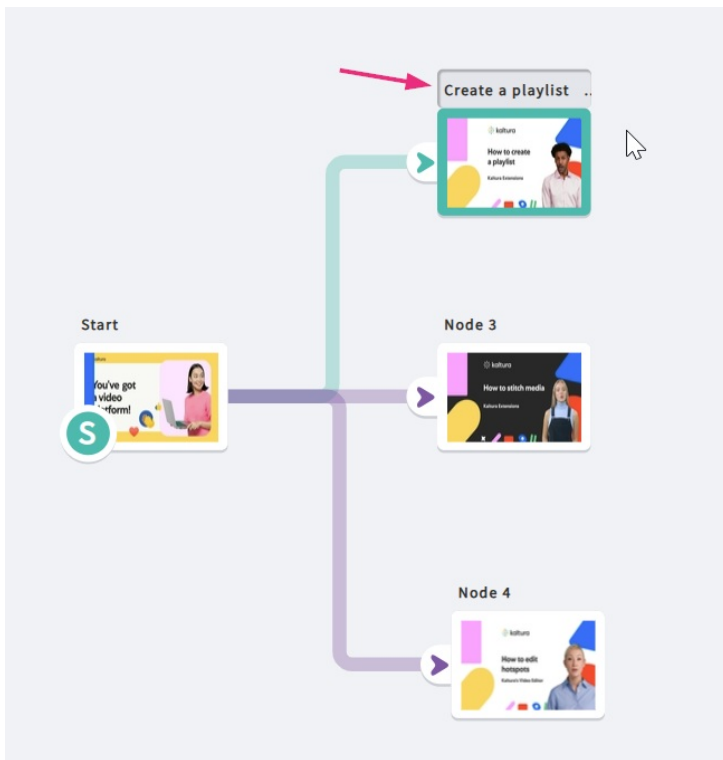
3. To assign videos to nodes, click **Show Media** at the top right to open the media library.



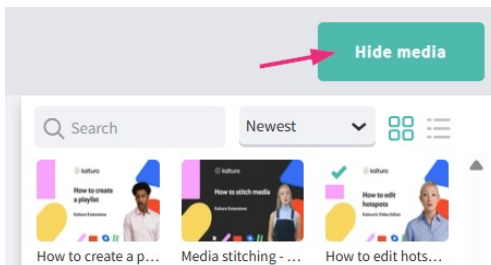
4. Drag the videos onto the desired nodes.



- You can double click on a node and rename it if you haven't already done so.



5. Click **Hide media** when done.

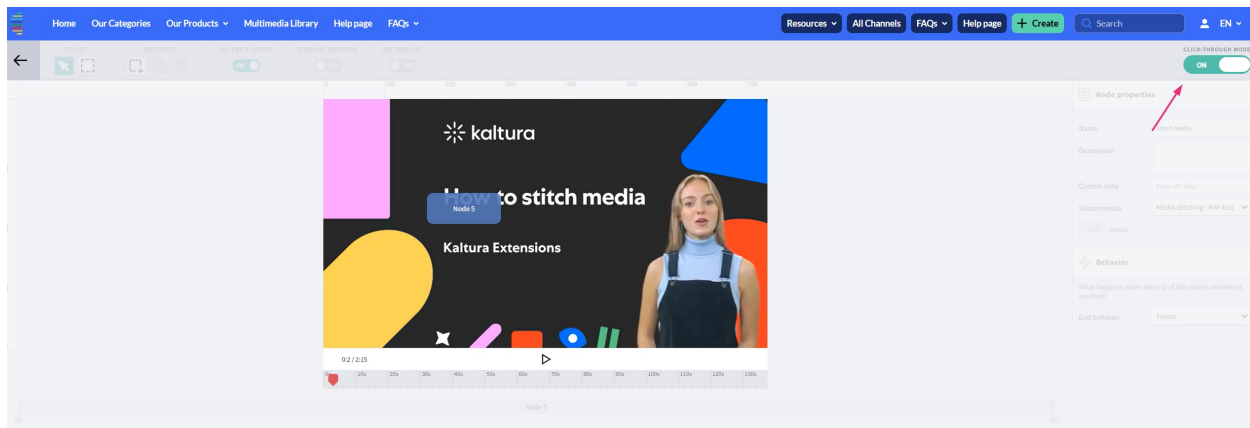


Customize your node map view

- Use the + and - buttons at the top left to zoom in and out of the node map.
- Click and drag anywhere on the background to move around the map.
- Use the **Show Paths toggle** to show or hide the connection lines between nodes.
- Use the **Node Labels toggle** to show or hide the node names.

Click-through mode

Click-through mode lets you quickly preview your video without having to leave the editor. When you turn it on (using the toggle at the top right), you can watch and click through the paths and hotspots you've set up, just like a viewer would.



While Click-through mode is on, you won't be able to edit anything. To go back to editing, simply turn it off.

Next steps: Add hotspots

Double-click a node to open the hotspot editor. See [Editing Hotspots](#) to learn how to add interactivity to your project.