

How to customize the player error message

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This article is designated for administrators.

About

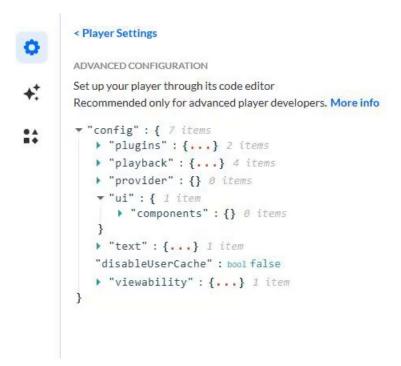
This guide walks you through how to customize the Kaltura player's error messages. Following are the supported error messages:

```
ui :{
                translations: {
                 en : {
                   error: {
default_error_title: "Something went wrong",
default_error_message: "An error occurred, please try again later.",
network_error_title: "There's a problem with your network",
network_error_message: "Please check your network connection and try again.",
media_unavailable_error_title: "Media unavailable",
media_unavailable_error_message: "This media has been restricted. Please obtain relevant permissions to access
content.",
text_error_title: "Text stream error",
text_error_message: "Text stream error occurred",
media_error_title: "Media stream error",
media_error_message: "One or more media streams have failed.",
manifest_error_title: "Play manifest error",
manifest error message: "Error processing the play manifest.",
streaming error title: "Cannot load stream",
streaming error message: "A streaming protocol error occurred.",
drm error message: "You don't have permissions to view this media.",
media_not_ready_error_title: "Media is being processed",
media not ready error message: "Media is processing, check back soon.",
geo_location_error_title: "Geo location unavailable",
geo_location_error_message: "This content is unavailable in your region.",
ip_restricted_error_message: "This media has been restricted to certain IP addresses.",
default_session_text: "Copy for customer care: session ID",
retry: "Try again",
                 }
                }
```

Setup

- 1. Go to the **KMC Studio** tab.
- 2. Locate the desired player and click on its name to open its configuration menu.
- 3. Select Advanced Settings at the bottom of the **Player Settings** tab.
- 4. Select the + icon under the UI object.
- 5. Enter the key name: **translations** and click on the checkmark.





6. Select the **pencil** icon, remove null & enter curly brackets **{}**, and click on the secondary checkmark.

- 7. Select the + icon next to the **translations** object.
- 8. Enter the Key Name: en and click on the checkmark.
- 9. Select the **pencil** icon next to the **en** object.
- 10. Remove null & enter curly brackets {} and click on the secondary checkmark.

11. Select the + icon next to the **en** object, enter the Key Name: **error**, and click on the checkmark.



12. Select the **pencil** icon next to the error object, remove null & enter curly brackets **{}**, and click the secondary checkmark.

13. Select the + icon next to the **error** object, enter the desired error name, and click on the checkmark.

14. Select the **pencil** icon next to the **error name** object, remove null & enter the **custom error message** to override, and click on the checkmark. Go to Supported error messages to see the options.

In this example, we have customized the error message "ip_restricted_error_message".



15. (Optional) repeat steps 13-14 to add more custom error messages as needed. In the following example, we have customized the error message "media unavailable error title".

```
"provider": {} 0 items

"ui": { 2 items

    "components": {} 0 items

    "translations": { 1 item

    "en": { 1 item

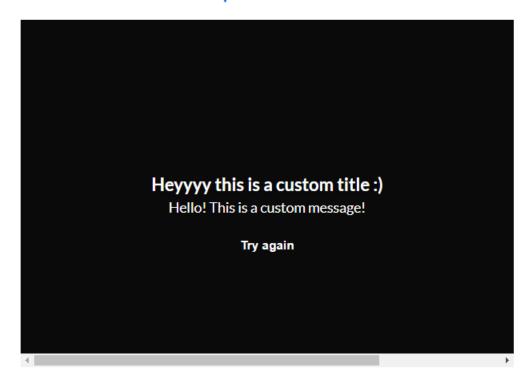
    "ip_restricted_error_message":
    string "Hello! This is a custom message!"
    "media_unavailable_error_title":
    string "Heyyyy this is a custom title:)"
    }
}
```

- 16. **Save** the player settings.
- 17. **Test it!** Play a video while reproducing the issue so that the custom error message displayed on the player can be viewed. (this might require a few moments to view the change)

The following graphics demonstrate the resulting custom error message in this example.







Demo

Click here for the test page.