


Player module

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 This article is designated for administrators.

About

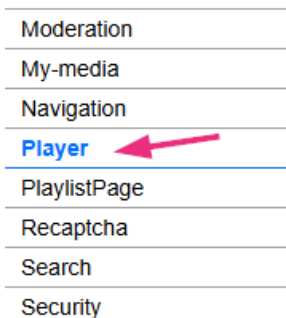
The **Player module** is used to set the default main player in the Video Portal and KAF applications. The height of the player UI may be configured as well as the ratio of the video inside of the player.

 All player IDs are taken from the Rich Media CMS Player Studio tab. Visit [Kaltura Player Studio](#) to learn more about how to manage, create and personalize your Kaltura Players via the Rich Media CMS.

Configure

1. Go to your Configuration Management console and click on the **Player** module. You can also navigate to it directly using a link:

`https://{your_KMS_URL}/admin/config/tab/player.`



The 'Player' page displays.

Configuration Management

Server Tools		Player	
Backup Configuration			
Player replacement tool			
Global			
Application			
AddNew			
Auth			
Categories			
Channels			
Client			
Debug			
EmailService			
EmailTemplates			
Gallery			
Header			
Icalendar			
Languages			
Login			
MediaCollaboration			
Metadata			
		playerId	52243762 <small>The Player ID for the instance's main player used in all media pages. This is also the fallback for many modules, in case no specific player is entered.</small>
		playerBarHeightPixels	30 <small>The height (in pixels) of the player ui which is not part of the actual video (for example - the bottom bar)</small>
		playerVideoRatioPercent	56.25 <small>The ratio (in percent) of the video inside the player. Standard values: 16:9 = 56.25 , 4:3 = 75 , 16:10 = 62.5</small>
		playerEditId	52243762 <small>The Player ID for the player used in edit media pages</small>
		autoPlayOnLoad	Yes <small>Choose the behavior of players' autoplay in media pages deciding on the automatic playback of the player on the page. This includes VOD media players, Playlist players, but does not pertain embedded players. Choose 'Yes' to set the video player loaded on the page to begin playing automatically. Autoplay is triggered each time a new page loads. Choose 'Use Player Settings' to use the settings in the individual player.</small>
		playerModerationId	50952692 <small>The Player ID for the player used in Channel and Gallery moderation tabs</small>
		<input type="button" value="Save"/>	

2. Configure the following:

playerId - Enter the player ID (uiConf ID) for the instance's main default player used in all media pages. This is also the fallback for many modules, in case no specific player is entered.

Set the visual display of the player

Use the following fields to determine the player's display on your screen.

playerBarHeightPixels - Enter the height (in pixels) of the player UI that is not part of the actual video (for example - the bottom bar.)

playerVideoRatioPercent - The ratio (in percent) of the video inside the player. Standard values: 16:9 = 56.25 , 4:3 = 75 , 16:10 = 62.5.

Set a player for editing purposes

playerEditId - You may choose to edit entries using a different player. Enter the Player ID for editing data. If left empty the default Player ID is used.

autoPlayOnLoad - Controls whether players start playing automatically on media pages (applies to VOD and playlist players on media pages; does not apply to embedded players).

Choose one of the options:

- **Yes** - The player starts playing automatically each time the page loads. This overrides the player settings.
- **No** - The player does not start playing automatically. This overrides the player settings.
- **Use Player Settings** - Uses the autoplay setting defined in the player.



- Autoplay runs when a user first opens the legacy Video Portal and whenever a new page loads (for example, when moving from 'My Playlists' to a gallery).
- When a user clicks a video in a gallery, the video always starts playing, regardless of the **autoPlayOnLoad** setting.

Set a player for moderated content

playerModerationId - The player ID for the player used in Channel and Gallery moderation tabs. If left empty the default player ID is used. For more information about moderation in Content Hubs, see [Channel moderation](#).

Where can you set player IDs for different types of media?

Media players are created and configured in the Rich Media CMS Studio tab. You can apply the same player across the application or customize multiple players for different types of media/repositories/components.

In the Rich Media CMS, navigate to the **Kaltura Player Studio** tab to find the players list. Visit [Introduction to the Player Studio](#) to learn more.

The following lists the types of media and where you can override the default player's ID:

- **Video** - uses the playerId from the [Player](#) module.
- **Quiz** - uses the quizPlayerId or the BSEPlayerId from the [Quiz](#) module.
- **Audio** - uses the customPlayerId from the [Audioentry](#) module.
- **Playlists** - uses the playerId from the [PlaylistPage](#) module.
- **Image** - uses the customPlayerId from the [Imageentry](#) module.
- **Webcast/Live** - uses the PlayerUiconfId from the [Kwebcast](#) module.
- **Rapt Media** - uses the playerId from the [Raptmedia](#) module.
- **Youtube** - uses the previewPlayer from the [Youtube](#) module.
- **Twitter** - uses the tPlayerId from the [Twitter](#) module.
- **Facebook** - uses the fPlayerId from the [Facebook](#) module.
- **Oembed** - uses the PlayerId from the [Oembed](#) module. For more information, see the article about [MediaSpace oEmbed Integration](#).
- **Embed** - uses the uiConfId from the [Embed](#) module.
- **Browseandembed** - uses the BSEPlayerId from the [Browseandembed](#) module.