

# Configure the Embed Players and Sizes

Last Modified on 06/25/2020 6:47 pm IDT

1. In the `enableNewBSEUI` field, set the value to v3.

<code>enableNewBSEUI</code>	<input type="text" value="v3"/>	This field enables the brand new Browse and Embed UI and functionality.
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2. Display or Hide the Embed Settings icon. Set the `EmbedSettingsButton`. Select 'Yes' to display the Embed Settings button, allowing users to change the embed settings before embedding media. If not set, users will not have the option of changing the embed players or their sizes.
3. Enter the `BSEPlayerID`. You can use an existing player ID. Media types other than 'video' will load with players set in their dedicated modules (e.g. audioEntry, imageEntry, Quiz, kwebcast). If left empty, the BSE Player will become the default. If the BSE Player is also empty, the KAF main player will be used.
4. (Optional for Assignments) - Configure the Assignment Submission Features.

<code>enableAssignmentSubmission</code>	This feature enables an additional pop up screen when selecting media in Browse, Search and Embed to verify if the user is submitting an assignment. If confirmed, the selected entry will be cloned under a different user name to prevent editing and deletion.
<code>assignmentSubmissionText</code>	Determines the text that will appear on the pop up message when submitting an assignment. In case left empty, the default message will appear.
<code>assignmentSubmissionMaxRole</code>	This sets the highest role level which will see the pop up upon selecting an entry in Browse, Search and Embed.

5. Configure the `EmbedSettings`. The field in this section determine how many players and their respective sizes will be available for embedding media, per the type of media.
6. Click +Add Embed Settings.

**+ Add "embedSettings"**

7. Enter the `playerDisplayName`. In this example, "Player for Marketing".

**embedSettings**

Fill in players information to be used for embedding. If only one player per type is available, it will be set as the default for that type. If more than one are available, the first in the list will be the default.

1 DELETE

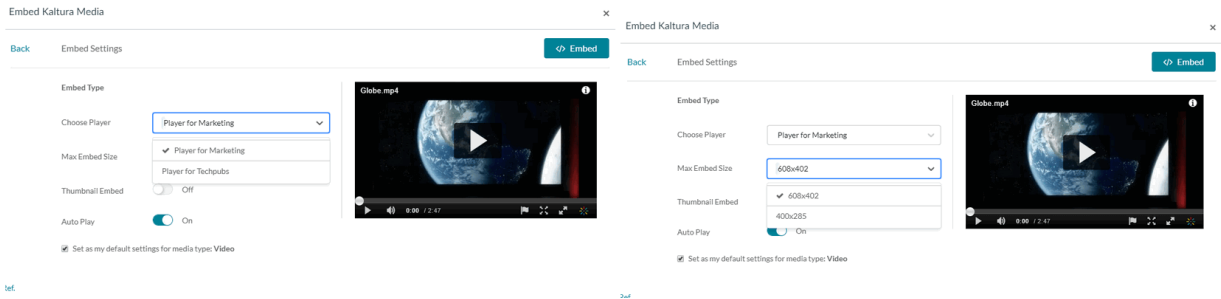
<code>playerDisplayName</code> <input type="text" value="Player for Marketing"/>	<code>Player Display Name</code>
<code>playerId</code> <input type="text" value="2f"/>	<code>Player ID</code>
<code>entryType</code> <input type="text" value="Video"/>	<small>The media type this player is relevant for</small>
<code>isTypeDefault</code> <input type="text" value="No"/>	<small>Check the box to set this player as the default player type.</small>
<code>embed Sizes</code> <input checked="" type="checkbox"/> 600x402 <input checked="" type="checkbox"/> 400x285 <input type="checkbox"/> 304x231	<small>Select embed size.</small>
<code>embedSizeCustom</code> <input type="text" value=""/>	<small>Use "width"x"height" in pixels to add a new embed sizes. If left empty the default will be used.</small>

+ Add "embedSizeCustom"

8. Enter the `playerId`. If the `playerID` is not set for an entry type in the BSE module, the default entry's module `playerID` is used. If that module player is also empty, the main 'BSEPlayerId' for that type is used.
9. Select the `entryType`.
10. Select whether to set this player as the default player for this type of media.

11. Select the [embedSizes](#). Preconfigured sizes are set for you. In the above example, two sizes are checked. If you want to customize the player size, go to the next step.
12. (Optional) Click +Add embedSize Custom and enter a value for the “width”x”height” in pixels to add a new embed size. If left empty, the default will be used.
13. After configuring one or more embed players, click Save to save the module's configuration.

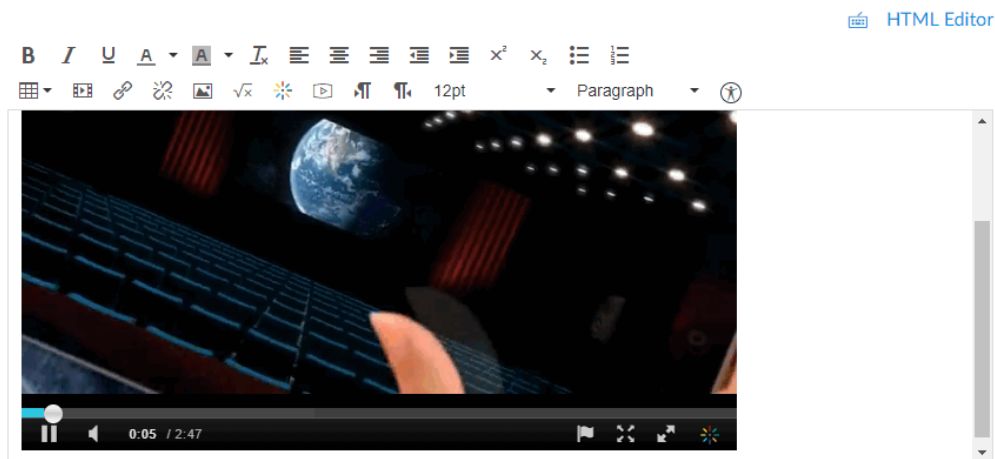
For example, you can configure multiple players, each with different dimensions. Each player may be configured for a specific type of media entry. The following screen displays two players have been configured for users. The player named "Player for Marketing" has two sizes configured for embedding. (shown in the figure in [Step 7.](#))
















Users can:

- Determine the display of the embed (whether the display is Auto Play or Thumbnail Embed. Either option should be toggled on/off by the user.
- Set as their default settings for the type of media they are embedding. ( Check the Default settings box to save as default).

Example of Autoplay



Example of Thumbnail Embed

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